



HIT UK TELEVISION SERIES, WAKING THE DEAD, USES PRIMAL PICTURES TO MAKE A REAL IMPACT

An episode from the latest series of the BBC's popular crime drama, *Waking the Dead*, features a fantastic graphic anatomy sequence produced by 3-D, interactive anatomy software company, Primal Pictures.

The programme features a team of detective police officers, a psychological profiler and a forensic scientist. It's the Production Design Department's responsibility to source the graphics needed for a shoot and on this occasion they required exciting and advanced anatomy images for a forensic scene.

"The forensic investigation of bodies lies at the heart of our stories. Finding innovative and illustrative ways to do this is a constant challenge" explains the show's Series Producer Colin Wratten. "Our Design Department did some research and contacted Catriona Kerr at Primal Pictures who suggested that we look at their anatomy graphics. The graphics helped us to illustrate the story points well."

Waking The Dead is very cutting edge and the series shows detectives finding the answers to very old, previously unsolved murders using new technology. On this occasion, Primal helped them to achieve this by providing graphics that made the teams research look very sophisticated.

This particular episode focuses on a murder that took place several years previously. When the police and forensic scientists succeed in figuring out exactly what has happened to the body, the producers needed a way of illustrating the discovery graphically and it needed to be clear enough for the audience to be able to picture and understand it. The Primal graphic showed an image that gradually revealed a skeleton as the skin and muscle was removed so that the detectives could demonstrate how the bones had been broken during the murder.

"On set the characters use a mocked-up computer screen which is designed to look extremely technological and state-of-the-art. We sent Primal's m-peg to another company and they were able to import it into the show's interface and create the visual. The actors were able to tap on the screen and start zooming into the skeleton as if it was part of the technology in front of them" explains Wratten.

The new series of *Waking the Dead* transmits on BBC 1 next year (date tbc next year). Primal Picture's graphics will be used in an episode entitled *Duty & Honour*.